

TEACHER I/C COMPUTER SCIENCE

- ▶ **Required: 01 September 2026**
- ▶ **Fte: 0.8fte - Full time***
- ▶ **Salary: MPS / UPS + TLR2A**
- ▶ **Pension: Teachers Pension Scheme**
- ▶ **Contract: Permanent**
- ▶ **Deadline for Application: Sunday 19 April 2026**

Bishop Wordsworth's School is introducing Computing and Artificial Intelligence as a new subject area and is seeking an ambitious and innovative teacher to lead its development. This is a unique opportunity to shape and build a department from the ground up, developing GCSE provision from September 2026 and preparing the launch of A Level Computing in 2027 within a highly successful and academically ambitious school.

The successful candidate will play a central role in designing the curriculum, developing the department and inspiring pupils to engage with computing, programming, digital technologies and emerging fields such as Artificial Intelligence and data science. Our expectation will be that the KS3 curriculum should be built around the three pillars of progression; computer science, information technology and digital literacy, but there is opportunity for fresh ideas and lessons should be contextually and temporally relevant to learners in the late 2020's.

The role carries TLR 2a responsibility for leading the subject. While the leadership element is significant, the post may also be suitable for a strong classroom practitioner at an earlier stage in their career who is ready to take on leadership, with strong subject knowledge and the drive to develop the subject strategically.

*This is a new and developing role, and the post is therefore offered on a flexible basis of between 0.8 FTE and full-time, depending on timetabling requirements and the successful candidate's preference. As Computing is introduced and established within the curriculum, including the planned rollout of GCSE and subsequently A Level provision, it is anticipated that the role will grow. There is a clear expectation that, as student uptake increases and the curriculum expands, the post will develop into a full-time position for the successful candidate over time.

The successful candidate will:

- Review the existing KS3 curriculum (yr 7 only) and introduce engaging new lessons embedding computational thinking and emerging technologies such as Artificial Intelligence and data science
- Deliver GCSE Computing and help establish A Level provision
- Support colleagues who currently teach computing outside their specialism
- Contribute to the school's wider digital and AI strategy, supporting staff and students in the responsible and effective use of emerging technologies
- Develop and expand co curricular opportunities, including coding and programming clubs
- Encourage participation in national initiatives and competitions such as Bebras, Cyber Discovery and the British Informatics Olympiad

We offer:

- A welcoming, supportive team
- Teachers Pension Scheme
- Cycle to Work scheme
- Access to on-site gym and sports facilities



For further details and an application form please visit the school website or scan the QR code:

<https://www.bishopwordsworths.org.uk/main-school/the-school/staff-vacancies/>. If you wish to have the opportunity of an informal discussion prior to submitting an application form, please contact Mrs Annie Lloyd-Gilmour (HR Manager) alg@bishopwordsworths.org.uk.

Bishop Wordsworth's School is committed to safeguarding and promoting the welfare of children and young people and expect all staff and volunteers to share this commitment. We will ensure that all our recruitment and selection practices reflect this commitment. All successful applicants will be subject to an enhanced Disclosure and Barring Service check, as well as other relevant re-employment checks including satisfactory references and medical clearance. All shortlisted candidates will undergo social media checks prior to interview in order to provide the appointment panel with any information that may be relevant to their suitability or have an impact on the school's reputation.